



PAINTED MOUNTAIN MEN'S GOLF CLUB SUPPLEMENTAL RULES AND REGULATIONS

Revision *May 13, 2022*

1. 2021/2022 Painted Mountain Men's Golf Club Board:

President:	Bob Albright	rmalbright002@yahoo.com 907-242-0009
Vice President:	Pat Goth	pgoth@aol.com 480-205-8831
Treasurer:	Ed Bailey	gedbailey@gmail.com 214-773-9398
Secretary:	Stephen Ruth	ruth_j_s@msn.com 480-240-0459
Tournament Chairman:	Dean Galiano	deanjgaliano@gmail.com 719-338-8958
Handicap Chairman:	Dave Fjosee	dfjo@cox.net 360-791-3754

2. Sign Up: Methods to sign up for tournaments:

1. Contact the Tournament Chairman or Tournament Committee by phone or email to get signed up for a tournament (contact information is in Section 1 above), OR
2. Sign up online through the PMMGC website at: <http://www.pmmgc.com>

Please **DO NOT** call the golf shop to get signed up for any tournament – use one of the methods above.

You must be signed up no later than:

<i>Sign Up By:</i>	<i>To Play in:</i>
Monday at 6PM	Weekly Thursday tournament
Wednesday at 6PM	Weekly Saturday tournament

3. **Guests:** Members may have Guests play on a space available basis. Guests are not to play in Trophy Tournaments. Price of golf for a Guest is the present Men's Club rate. A Guest without a USGA/AGA handicap will either:

1. Be put in the first flight for Low Gross play, OR
2. At his discretion, the Tournament Chairman may temporarily assign a handicap, to be used for that day's event purposes only.

Guests may play with PMMGC a maximum of three times. The purpose of this provision is to encourage membership in the Club. Exceptions to this provision may be granted by the Tournament Chairman, e.g. for out-of-town Guests or for off-season play.

4. **Scorecards:** It is important that all members turning in scorecards for tournament events fully complete them. If applicable, the Gross and Net scores must be calculated and recorded. Scores for any other applicable competition, e.g. Stableford, Best Ball, etc. must also be calculated and recorded. The card must be signed, attested, dated and must have complete players names. This must be done for all members of your foursome. If a scorecard is not completed as described above, the players involved may be disqualified. If a signed scorecard contains a score lower than actually made, the player may be disqualified. A score turned in higher than actually made will stand, as is.

5. **Club Information:** Important membership information will be regularly posted on the Club's Fusion website – ask the Club Secretary for the log-on procedure. It is your responsibility to check this site. Those members without internet capability should check with the other Club members regularly for any important information and other relative club data.

6. **Tournament Results:** Tournament results will be regularly posted and archived on the Club's Fusion website – ask the Club Secretary for the log-on procedure. Members with an e-mail address will also receive an e-mail blast with the tournament results. For those members without internet capability, tournament results will be announced or otherwise available in the PMGR clubhouse following play.

7. **Scrip Money:** When you pay for each event, a small amount of extra "scrip" money is collected by the Golf Shop, which is pooled and then distributed to event winners in the form of credit at the golf shop, good for most items with the exception of greens fees. The Tournament Chairman will provide the Golf Shop with the winner's names and amounts. The Golf Shop will maintain a record of all winnings. Members can then exchange their winnings for Golf Shop merchandise. Although a member's account of scrip money may be carried over across calendar years, the Golf Shop encourages you to keep the balance low. Note that the Golf Shop occasionally schedules member-only discount events.

8. **Unused Credit:** Any member who becomes inactive at the end of a calendar year has 6 months of the following year to claim any due event credit or Golf Shop scrip credit. At the discretion of the Club or the

Golf Shop, after six months (following inactivation), unclaimed credit may revert back to the Men's Club for their use for prizes, special events, etc.

9. **Handicaps:** Your AGA handicap index is revised the day after a posted round and at least on the 1st and 15th of each month. You can look up your handicap index on the club's Fusion site, or at www.azgolf.org by going to the Handicap Menu and typing in your AGA identification number (also known as your GHIN #). Additionally, the AGA will e-mail you your updated handicap index on the 1st and 15th of each month.
10. **Posting of Rounds:** For PMMGC league play at Painted Mountain and away tournaments, our Handicap Chairmen will post your Thursday and/or Saturday scores. Members are expected to post all other scores according to the rules and spirit of USGA Handicap System in a timely manner. See the USGA Handicap Manual Section 5-1 for definitions of acceptability of scores for handicapping purposes.
11. **Posted Score Types:** The Club generally uses the term "tournament" to describe its weekly Thursday or Saturday play. However, for USGA handicap purposes, these scores will be posted as "Home" scores when held at Painted Mountain Golf Resort, and "Away" scores when held elsewhere. Scores for Trophy Tournaments (see paragraph 15.) will generally be posted as Tournament Scores ("T-scores") as defined in Section 10-3 of the USGA Handicap System.
12. **Handicaps for New Members:** New members without a current USGA index will begin play at a 15 course handicap unless otherwise determined by that event's Tournament Chairman or member of the Handicap Committee. After 5 scores are recorded by the AGA, and then following a 1st or 15th of the calendar month, the player will receive a USGA handicap Index from AGA. Prior to receiving a USGA handicap Index, the Handicap Committee may adjust a new member's handicap index, either up or down, to reflect playing ability as demonstrated by the event scores submitted.
13. **Away Games and Away Game Fees:**
 - Away Games are counted as the "official" game for the Painted Mountain Men's Golf Club. Unless stated otherwise by the Tournament Chairman, any locally organized game during that time is "unofficial", and not to be counted in the club statistics or Hole-In-1 Pot.
 - Unless otherwise stated by the Tournament Chairman, away game fees must be paid no later than 2 weeks prior to the event.
14. **Complimentary Rounds:** Each week the Painted Mountain Golf Resort may provide the Men's Club with one or more complimentary green fees for use as gifts to members. If complimentary golf is available, the Tournament Chairman may randomly select a player to receive it. The free golf winner will be notified by email before the tournament. The player must still check in at the Golf Shop and pay his scrip fee. Tournament Chairmen will seek to equitably distribute complimentary rounds across all playing Members.
15. **Trophy Tournaments:** Each calendar year the Men's Club will seek to conduct at least 4 Trophy Tournaments. Scores from these events will count as Tournament scores as defined by Section 10-3 of the USGA Handicap System. The Trophy Tournaments include:
 - Club Championship – Individual gross and net stroke play format, typically 2 rounds
 - President's Cup Championship – Individual net stroke play format, typically 2 rounds
 - Match Play Championship – Single elimination net match play format, typically 2 to 4 rounds

- Two Man Championship – Two-man handicapped scramble format, typically 2 to 3 rounds, to serve as a club qualifier for the AGA Regional Qualifying event.

To be eligible for any of these Trophy Tournaments, you **MUST** be a current paid member of the Painted Mountain Men's Golf Club and you **MUST** have played in at least Eight (8) Painted Mountain Men's Club Events during the twelve month period prior to the first round of the above Trophy Tournaments. For this purpose, the term "Painted Mountain Men's Club Events" shall only include postable, non-Trophy events played with the Club at Painted Mountain Golf Resort.

For a given Championship Tournament, the minimum number may be revised upward or downward by announcement from the Tournament Chairman. New members wishing to play in a Trophy Tournament may contact the Tournament Chairman to request exemption.

16. **No shows:** Members who sign-up to play and who subsequently cannot show up must notify the Golf Shop at least one hour prior to the scheduled tee time. Because no-shows disrupt the planned pairings, tee assignments, scorecards, etc. the Club has defined the following penalties:

1st offense in calendar year	1 st Notification. Tournament Chairman will issue a notification describing the penalties below.
2nd offense in calendar year	Final notification. Tournament Chairman will issue a notification describing the penalties below.
3rd offense in calendar year	Offender will be deactivated from the Club and ineligible for Club play for the remainder of the calendar year. No refund of membership dues will occur.

17. **Distance Measuring Devices:** Distance measuring devices have been approved for use in all Club tournaments.

18. **Painted Mountain Men's Golf Club General and Local Rules**

A. **Tee Selection:** All play will be in accordance with USGA rules and will be from the Blue Tees, except as noted below. Players with a handicap index of 16.0 or higher have a choice of playing from the White Tees. For competition between players using different Tee boxes, at the discretion of the Tournament Chairman, a player's course handicap will be adjusted according to the slope and rating of the Tee played according to Section 3-5 of the USGA Handicap System Manual (for reference see: <http://www.usga.org/Rule-Books/Handicap-System-Manual/Rule-03/>).

B. **Lies:** Play your ball as it lies unless relief is provided by a USGA rule (e.g.: casual water, ground under repair, grass piles, burrowing animal holes, plugged, etc.), or unless relief is provided by a local or club rule (e.g.: lift/clean/place). Violation of this rule is two strokes in stroke play or loss of hole in match play.

C. **Scoring:** All members must record all strokes taken on every hole, i.e. players do not apply "equitable stroke control" on their scorecards. The Handicap Committee will make any adjustment for handicap posting purposes.

D. **Scorer:** Scorecard completeness and accuracy should be reviewed hole-by-hole during the round by all players. Note that when two-man teams compete, it is customary to swap scorecards and keep the opponents' scores for them. Note that it is customary in all competition for both carts to maintain a scorecard (e.g. one official and one backup) for accuracy purposes.

E. **Ball lost or out of bounds:** If a ball is thought to be lost or out of bounds, **you may either: A)** play a provisional ball from the original lie. You may play a provisional ball until you reach the place where the original ball is likely to be. If you play a stroke with the provisional ball from the place where the original ball is likely to be or from a point nearer the hole than that place, the original ball is deemed to be lost and the provisional ball becomes the ball in play under penalty of stroke and distance. If the original ball is lost outside a water hazard or is out of bounds, the provisional ball becomes the ball in play, under penalty of stroke and distance. A ball OB may not be played from OB. OR

Drop the ball one club length onto the fairway, no closer to the hole from where the ball was lost or went OB, under a penalty of 2 strokes. If the original shot was from the tee, you are now lying 3 and shooting 4.

F. **Unplayable lie:** Drop ball within two club lengths no nearer the hole, one stroke penalty.

OR

Drop a ball behind the point where the ball lay, keeping that point directly between the hole and the spot on which the ball is dropped, with no limit to how far behind that point the ball may be dropped, one stroke penalty.

OR

Play a ball as nearly as possible at the spot, from which the original ball was last played, one stroke penalty.

G. **Immovable obstruction:** All yardage markers, water fountains, restrooms, cart path ropes/chains and their support posts, etc. are immovable obstructions. Relief is provided only if the obstruction interferes with your stance or the area of your intended swing. Obtain relief as follows: Determine the nearest point that avoids interference and is not nearer the hole. Drop ball within one club length of that point, no penalty. If the obstruction intervenes on the line of play no relief is provided under this rule. Refer to unplayable lie procedure.

- **Restroom on Hole #4:** The restroom on the right side of the Hole #4 fairway is a special immovable obstruction where line of play relief is provided. A player may determine the nearest point of relief, no closer to the hole, whereby the restroom does not interfere with the line of play, then drop one club length from that point, no penalty. To the right of the restroom, the area is considered cart path and a player may drop onto the grassy area further right, 1 club length.
- On holes #6 (to right of red tees) and #12 (right side of small gravel rocks), the large $\frac{3}{4}$ " decorative rocks are a free drop area. You may drop outside the area one club length).
- On #7, the $\frac{3}{4}$ " decorative rocks by wall to the front left of ladies' tees.

H. **Water hazard (yellow stakes):** You may play a ball from within the hazard if you deem it possible. You may ground your club in the hazard or move a loose impediment in the hazard.

OR

Drop another ball as far back as desired on a line formed by the point where the ball last crossed the hazard line and the pin. The ball must be placed behind the point where the ball last crossed the

hazard line. One stroke penalty. NOTE: This means that if your ball crossed the hazard and then rolled back into it, you must drop your ball in back of the hazard, and play your next shot over the hazard.

OR

Play a ball as nearly as possible at the spot from which the original ball was last played, one stroke penalty. See also optional water hazard drop zones defined in Section J.

I. **Lateral water hazard (red stakes):** You may play a ball from within the hazard if you deem it possible. You may ground your club in the hazard or move a loose impediment in the hazard.
OR

You may drop another ball within two club lengths and not nearer the hole than (i) the point where the original ball last crossed the margin of the water hazard or (ii) a point on the opposite margin of the water hazard equidistant from the hole, one stroke penalty. OR

Play a ball as nearly as possible at the spot from which the original ball was last played, one stroke penalty.

OR

You may replay the original shot which went into the water, counting the original shot plus a 1 -shot penalty.

Note: This section applies to ALL water on the golf course.

J. Optional Water Hazard Drop Zones:

- Hole #1 – Players may use designated ball drop area (near the striped post) within 2 club lengths of the post, one stroke penalty. This drop area represents an option for any ball that lands in the water on #1 (i.e. not only a tee shot).
- Hole #6 – Players may use designated red tee as a ball drop area, one stroke penalty
- Hole #8 – Players may use designated ball drop area within 2 club lengths of sign, one stroke penalty
- Hole #10 – If the tee shot goes directly into the water, players may use designated red tee as a ball drop area, one stroke penalty. The pond on hole #10 is a Red Stake Hazard, and a ball that rolls into the hazard from beyond the hazard or to any side of the hazard may be dropped within 2 club lengths, no closer to the hole than where the ball entered the hazard.
- Hole #12 – Players may use designated ball drop area within 2 club lengths of sign, one stroke penalty. The sign should be located at the point of the pond nearest to the white tees.
- Hole #14 – Players may use designated red tee as a ball drop area, one stroke penalty. This is a drop zone – the ball is not to be put on a tee.

When taking a ball drop, the ball must come to rest within the designated ball drop area. You do not need to re-drop if the ball rolls closer to the hole, as long as the ball comes to rest within the drop area or within 2 club lengths of the ball drop sign. These ball drop areas are provided as an additional option the player may consider, in addition to those described in the applicable paragraphs above.

K. **Cart Paths:** A ball lying on established cart paths may be dropped one club length from the nearest point of relief, no nearer the hole, no penalty, unless that Cart Path is marked as out of bounds, examples: hole 11 (greenside) and hole 15 (all along the left side).

- L. **Out-of-bounds stakes, posts, and chains:** The stakes, posts and chains that define OB are out-of-bounds and cannot be removed. No relief is provided from them.
- There are periodic gaps between walls to the side of the golf course. A ball entering these gaps is considered OB. The Out-Of-Bounds line is measured from the corner of one wall to the corner of the other wall at the sides of the gap.
 - Note that on hole #15, the posts and chains between the cart path and fairway are marked as out of bounds. If your ball goes left of the chains, your ball is OB.
- M. **Ground Under Repair.** A player may determine the nearest point of relief outside any area marked as Ground Under Repair, no closer to the hole, then drops one club length from that point, no penalty. See USGA Rule 25-1 for detail. Special areas:
- Hole #4: The bare ground and rock area within 2 feet of the external walls of the restroom is deemed GUR. Play rules for Ground Under Repair – no penalty.
 - Hole #7: There is a man-made water drain just off the left side of the fairway about 1/3 of the way between the tee box and the green. If your ball should end up in that drain, play rules for Ground Under Repair – no penalty.
 - Hole #9: The drain area on the left-hand side of the fairway supported by railroad ties is also GUR. Play rules for Ground Under Repair – no penalty.
- N. **Walls:** Perimeter walls bordering the golf course define out-of-bounds. A ball coming to rest near a wall is in play and no relief is provided from the wall. If you elect not to play your ball as it lies then you must proceed under the unplayable lie procedure (Section F.)
- O. **Golf Ball:** The original ball played from the tee must be played through the green unless lost or damaged.
- P. **Putts:** Hole out all putts in stroke play. Putts may be conceded in match play.
- Q. **Course Maintenance:** Repair ball marks, replace or fill divots and rake sand bunkers. Get in the habit of repairing additional ball marks and divots as pace permits. Always treat the course with respect – it is your course.
- R. **USGA Recommended Card Playoff Procedure** - If a play-off of any type is not feasible, matching scorecards is recommended. The method of matching cards should be announced in advance and should also provide what will happen if this procedure does not produce a winner.
- In weekly events and when possible, a tie between players will result in a split of the winnings, unless one player also qualifies to win the same amount or higher in another winning category.
 - For competitions where the handicap stroke table is not relevant, such as individual stroke play, if the last nine, last six, last three holes scenario is used, one-half, one-third, one-sixth, etc. of the handicaps should be deducted from the score for those holes. In terms of the use of fractions in such deductions, the Handicap Committee should act in accordance with the recommendations of the relevant handicapping authority.

- In competitions where the handicap stroke table is relevant, such as four-ball stroke play and bogey, par and Stableford competitions, handicap strokes should be taken as they were assigned for the competition, using the players' respective stroke allocation table(s).

S. **Match Play Tournament Playoff Procedure** - In Match Play Tournaments, ties at the end of regulation play will be broken by sudden death extra holes. There are two options to playing the sudden death extra holes, (1) extra holes will begin on the same hole as the regulation play began, or (2) the opponents both agree to begin on another hole, other than the hole they started on. Handicap holes will be designated the same as during the regulation 18 holes.

T. **Local Rules Penalties:** Failure to comply with the rules is a two-stroke penalty in stroke play, loss of hole in match play.

U. **Waivers:** An agreement between any players to waive any rule will result in those players being disqualified.